

WCAA WOMEN'S BASKETBALL UNIFORM GUIDELINES

HEADBANDS

- · Only one non-abrasive and unadorned permitted.
- Must be cloth, elastic, fiber, soft leather, pliable plastic or rubber.
- · Must be single color (white, black, beige or fabric color of jersey).
- · Must not exceed 2 inches in width.
- · One manufacturer's logo or one institutional logo/mascot permitted.
- · No hard items permitted.
- · Must be unadorned; e.g., no decorations.

UNDERSHIRTS

- · Considered part of game jersey.
- · Color must be similar to neutral zone of game iersev.
- · Sleeves must be same length.
- · One manufacturer logo permitted; may not exceed 2 1/4 square
- Same color must be worn by teammates
- · Medical waiver from rules committee required for undershirt different from neutral zone of jersey.

WRISTBANDS

- · Only one (per arm) non-abrasive and unadorned permitted.
- · Must be cloth, elastic, fiber, soft leather, pliable plastic or rubber.
- · Must be single color (white, black, beige or fabric color of jersey).
- · Must not exceed 2 inches in width.
- · One manufacturer's logo or one institutional logo/mascot permitted.
- · No hard items permitted.
- · Wristbands and headbands must be the same color and uniform among teammates.

GAME JERSEY NUMBER

- · Number should be clearly visible, from a significant distance, to a variety of groups (e.g., coaches, officials, media, fans, etc.).
- · Mandatory numbers on front and back centered horizontally.
- · Number must be one solid color clearly contrasting with jersey regardless of any border. This border shall not be more than 1/2-inch wide and may be of any color(s).
- · The border is not part of the number and may not make an illegal number legal.

LEG/KNEE SLEEVES

- May be white, black, beige or fabric color of jersey.
- · Same color must be worn by teammates.

GAME JERSEYS

- · See Rule Book Diagram (Rule 1-22)
- · Neutral zone must be of same single color.
- · Tonal shift of 15% permitted in neutral zone.
- Any logo/patch/flag on front or back shoulder panel may not exceed 2 1/4 square inches in area.
- · Institutional/conference logo or memorial patch permitted on front apex of neckline or right/left shoulder panel.
- · Institutional/conference/memorial patch may appear on back at neckline but not on both front and back.
- · National flag of NCAA institution may appear on left shoulder panel.
- · Names intended to celebrate/memorialize persons, events or worthy causes permitted in back neutral zone of game jersey.
- · Game jersey must be tucked into game shorts.

ARM SLEEVES

- Must be solid color (white, black, beige or fabric color of jersey).
- Same color must be worn by teammates.

SHORTS

- Perceptible majority of color must
- One conference logo permitted; may not exceed 2 1/4 square inches in area.
- The waistbands of game shorts may not be rolled to show the manufacturer's logo when it appears on the outside of the shorts or any other words or phrases.

UNDERGARMENTS/TIGHTS

- · May be white, black, beige or fabric color of jersey.
- · One institutional logo/mascot may appear on tights.
- · Same color must be worn by teammates.
- · Both legs of the tights must be the same length.

MISCELLANEOUS

- All manufacturer's logos, labels and trademarks on uniform or apparel may not exceed 2 1/4 square inches.
- No logos of professional sports entities may appear on any uniform, article of apparel or equipment.
- · Manufacturer's logo, label or trademark may appear once on shorts, once on jersey and once on any article
- · Only one institutional logo or mascot may appear on an arm sleeve, knee sleeve or leg sleeve
- · Fabric color does not include color of letters. numbers or logos on the game jersey.